**Assignment: Project 2 Story**

This story is based on three kids, Braden[0], Rhys[1], and Zoe[2] visiting what appears to be an aquarium. The aquarium has four types of tanks [0,1,2,3] with different species of sea life, shark tank[0], stingray tank[1], dolphin tank[2], and the fish tank[3]. The chaperone or parent is timing how long each kid views a certain tank by setting his clock at timed intervals. The first kid Braden[0] will start at the shark tank[0], for 20 minutes[0], which is determined by the *kidsNames*, *tankNames* and *minutesPerTank* arrays.

The time will start for each different tank as determined by the *minutesPerTank array* [20,15,25,30]. Each five minute countdown is set by the += 5 condition starting at 0 in the nested *for loop*. When Braden[0] is at the shark tank[0] for 20 minutes[0], it will be time to step to the next tank, as determined by the *for loop* *tankNumber++* postfix in the last line of code. Each array will start at [0] and increment to the next step.

You can change the potential outcome by changing the order of *kidNames*[0] to the next incrimental number. You can also add more kids. The order of the *tankNames* can also be changed. You can change the order of the time frame with the *minutePerTank* var. You can change the 5 minute interval countdown to say a 1 minute interval countdown, but that does create a large console.log. The entire process is also controlled by the last *for loop* in the code.

Thank you,

Randall Mathews